# Modeling and Automation of Industrial Processes

Modelação e Automação de Processos Industriais / MAPI

## PLC Programming languages

Structured Text - Networking

http://www.isr.tecnico.ulisboa.pt/~jag/courses/mapi2223

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#### **Structured Text**

Networking (in Unity Pro)

Keywords: MODBUS, READ\_VAR, WRITE\_VAR

**Modbus** is a serial communications protocol originally published by Modicon (now Schneider Electric) in 1979 for use with its programmable logic controllers (PLCs). Simple and robust, it has since become a de facto standard communication protocol, and it is now a commonly available means of connecting industrial electronic devices.

Examples of Field Bus (IEC 61158) standards: MODBUS (Schneider), PROFIBUS (Field Bus type, Siemens), CAN bus (Controller Area Network, 1983 Robert Bosch GmbH), ...

#### **Structured Text**

**Modbus RTU** — Binary representation of the data for protocol communication. Includes CRC. Modbus messages are framed (separated) by idle (silent) periods.

**Modbus ASCII** — Makes use of ASCII characters for protocol communication.

**Modbus TCP/IP or Modbus TCP** — Modbus variant for communications over TCP/IP networks, connecting over port 502.

**RTU** = Remote Terminal Unit

**MTU** = Main Terminal Unit

CRC = Cyclic Redundancy Check

TCP = Transmission Control Protocol

ASCII = American Standard Code for Information Interchange

## Chap. 1b – Networking in Unity Pro

Modbus	Function type	Function name / Function	ion code
	Physical Discrete Inputs	Read Discrete Inputs	2
Bit access	Internal Bits or Physical Coils	Read Coils	1
		Write Single Coil	5

Function Code	Function	Request	Normal Response
1	Read Coil Status	Address of first coil to read (2 bytes). Number of coils to read (2 bytes).	Number of bytes of coil values to follow (1 byte). Coil values (8 coils per byte).
2	Read Input Status	Address of first discrete input to read (2 bytes). Number of discrete inputs to read (2 bytes).	Number of bytes of discrete input values to follow (1 byte). Discrete input values (8 discrete inputs per byte).
3	Read Holding Registers	Address of first register to read (2 bytes). Number of registers to read (2 bytes).	Number of bytes of register values to follow (1 byte). Register values (2 bytes per register).
4	Read Input Registers	Address of first register to read (2 bytes). Number of registers to read (2 bytes).	Number of bytes of register values to follow (1 byte). Register values (2 bytes per register).
5	Force/Write Single Coil	Address of coil (2 bytes). Value to force/write: 0 for OFF and 65,280 (FF 00 in hexadecimal) for ON.	Same as request.
6	Write Single Holding Register	Address of holding register to write (2 bytes). New value of the holding register (2 bytes).	Same as request.
15	Force/Write Multiple Coils	Address of first coil to force/write (2 bytes).  Number of coils to force/write (2 bytes).  Number of bytes of coil values to follow (1 byte).  Coil values (8 coil values per byte).	Address of first coil (2 bytes).  Number of coils (2 bytes).
16	Write Multiple Holding Register	Address of first holding register to write (2 bytes). Number of holding registers to write (2 bytes). Number of bytes of register values to follow (1 byte). New values of holding registers (2 bytes per register).	Address of first written holding register (2 bytes). Number of written holding registers (2 bytes).

### Modbus, send a message (Matlab):

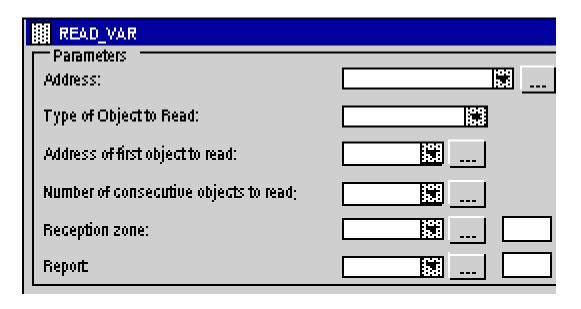
```
t = tcpip('85.16.111.143', 502, 'NetworkRole', 'client');
fopen(t);
packet = [0 1 0 0 0 4 0 90 0 2];
fwrite(t, packet, 'uint8');
```

## Modbus, see the message (Wireshark):

Source	Destination	Protocol	Length Info
85.16.111.1	85.16.111.143	TCP	66 52131 → 502 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM=1
85.16.111.143	85.16.111.1	TCP	70 502 → 52131 [SYN, ACK] Seq=0 Ack=1 Win=4096 Len=0 MSS=1452 WS=1
85.16.111.1	85.16.111.143	TCP	54 52131 → 502 [ACK] Seq=1 Ack=1 Win=66560 Len=0
85.16.111.1	85.16.111.143	TCP	54 [TCP Window Update] 52131 → 502 [ACK] Seq=1 Ack=1 Win=2097152 Len=0
85.16.111.1	85.16.111.143	Modbus	. 64 Query: Trans: 1; Unit: 0, Func: 90: Unity (Schneider)
85.16.111.143	85.16.111.1	TCP	64 502 → 52131 [ACK] Seq=1 Ack=11 Win=4093 Len=0
85.16.111.143	85.16.111.1	Modbus	. 117 Response: Trans: 1; Unit: 0, Func: 90: Unity (Schneider)
85.16.111.1	85.16.111.143	TCP	54 52131 → 502 [ACK] Seq=11 Ack=56 Win=2096896 Len=0

```
> Modbus/TCP
Modbus
    .101 1010 = Function Code: Unity (Schneider) (90)
    [Request Frame: 10]
    0000 c8 d3 ff d5 e6 1d 00 80 f4 02 6f 8f 00 67 aa aa
                                                 ----g-
0010 03 00 00 00 08 00 45 00 00 5f 00 1a 00 00 40 06
0020 f1 ce 55 10 6f 8f 55 10 6f 01 01 f6 cb a3 93 b9
0030 75 be 2f e4 dd 19 50 18 10 00 10 1c 00 00 00 01
0040 00 00 00 31 00 5a 00 fe 05 30 02 11 00 00 00
0050 20 02 00 00 21 00 05 02 11 00 00 00 00 00 0d 54
     53 58 20 50 35 37 20 32 36 33 34 4d 01 01 01 00
                                                  SX P57 2 634M···
     00 00 80 02 00
0070
                                                  . . . . .
```

## READ\_VAR



#### Address of first object to read:

The possible objects are of the DINT type (variables, constants, immediate value)

#### Number of consecutive objects to read:

The possible objects are of the INT type (variables, constants, immediate value)

#### **Address:**

ADDR(STRING) ARRAY [0..5] OF INT

#### Type of object to read:

'%M' for reading internal bits

'%MW' for reading internal words

'%S' for reading system bits

'%SW' for reading system words

'%I' for reading input bits

'%IW' for reading input words

#### **Reception zone:**

The reception zone is an integer array. The size of this array depends on the number of objects to read. This integer array can be located or not.

**Report:** The report is an array of 4 integers

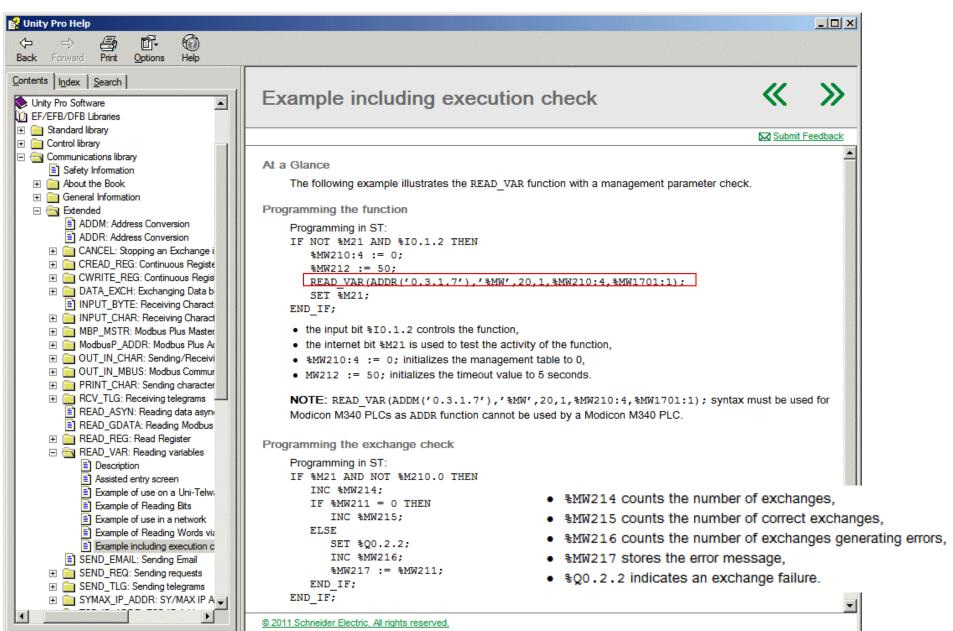
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READ\_VAR

<b>Ⅲ</b> READ_VAR	
Parameters	
Address:	<u> </u>
Type of Object to Read:	
Address of first object to read:	
Number of consecutive objects to read:	<u> </u>
Reception zone:	
Report	

Challenge: how to make READ\_VAR non-blocking in an operating system without using processes nor threads?

## READ\_VAR



PLCs having a network card always imply some configuration.

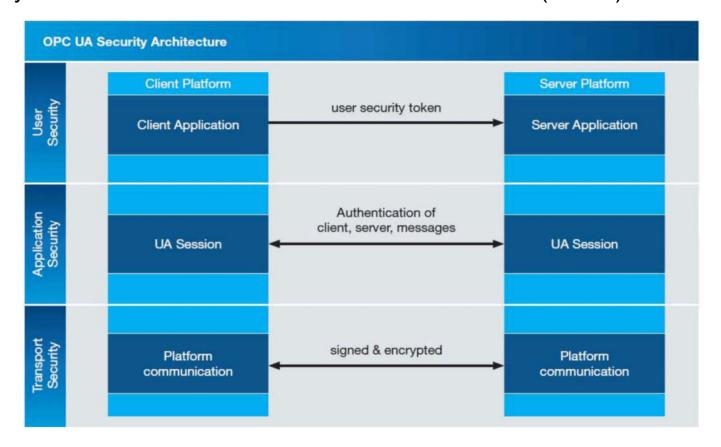
Examples of full network configuration can be found online, e.g.:

https://www.youtube.com/watch?v=W73QGpTJ79s

## **Open Platform Communication - Unified Architecture (OPC-UA)**

Device and machine builders must ensure data integrity, confidentiality, ownership and security [Sikora'18].

In [ABB'18] is indicated **OPC UA is currently the best solution** that realizes the use case in a secure way to interface to the PLC and the World Wide Web (WWW).



[Sikora'18] "Practical Security Recommendations for building OPC UA Applications", A. Sikora, Industrial Ethernet Book, pages 2–6, 2018 [ABB'18] "What is OPC UA?", ABB Group, https://www.automation.com/automation-news/industry/abb-announces-support-for-opc-ua-over-tsn-communication-standard. Accessed: 2018-12-27