

Industrial Automation

(Automação de Processos Industriais)

Analysis of Discrete Event Systems

Complexity and Decidability

<http://users.isr.ist.utl.pt/~jag/courses/api1718/api1718.html>

Prof. Paulo Jorge Oliveira, original slides
Prof. José Gaspar, rev. 2017/2018

Syllabus:

Chap. 6 – Discrete Event Systems [2 weeks]

...

Chap. 7 – Analysis of Discrete Event Systems [2 weeks]

Properties of DESs.

Methodologies to analyze DESs:

- * The Reachability tree.**
- * The Method of Matrix Equations.**

...

Chap. 8 – DESs and Industrial Automation [1 week]

Some pointers to Discrete Event Systems

History: <http://prosys.changwon.ac.kr/docs/petrinet/1.htm>

Tutorial: <http://vita.bu.edu/cgc/MIDEDS/>
<http://www.daimi.au.dk/PetriNets/>

Analyzers,
and
Simulators: <http://www.ppgia.pucpr.br/~maziero/petri/arp.html> (in Portuguese)
<http://wiki.daimi.au.dk:8000/cpntools/cpntools.wiki>
<http://www.informatik.hu-berlin.de/top/pnk/download.html>

Bibliography: * Cassandras, Christos G., "**Discrete Event Systems - Modeling and Performance Analysis**", Aksen Associates, 1993.
* Peterson, James L., "**Petri Net Theory and the Modeling of Systems**", Prentice-Hall, 1981
* **Petri Nets and GRAFCET: Tools for Modelling Discrete Event Systems**
R. DAVID, H. ALLA, New York : PRENTICE HALL Editions, 1992

Complexity and Decidability

*The reachability tree and matrix equation techniques allow properties of **safeness**, **boundedness**, **conservation**, and **coverability** to be determined for Petri nets. In particular, a necessary condition for reachability is established.*

*However, these techniques are not sufficient to solve several other problems, especially **liveness**, **reachability (sufficient condition)**, and **equivalence**.*

[Peterson 81, ch5]

In the following: we will discuss the complexity and decidability of the problems not solved.

Complexity and Decidibility

- Till the end of this chapter, *problem* is intended as a question with yes/no answer, e.g. Does $\mu' \in R(C, \mu) \quad \forall C, \mu, \mu' ?$

- A *problem* is *undecidable* if it is proven that no algorithm to solve it exists.

An example of a undecidable problem is the halting of a Turing machine (TM):

“Will the TM stop for the program n while using the tape m ?”.

- For *decidable problems*, the *complexity* of the solutions has to be taken into account, that is, the computational cost in terms of memory and time.

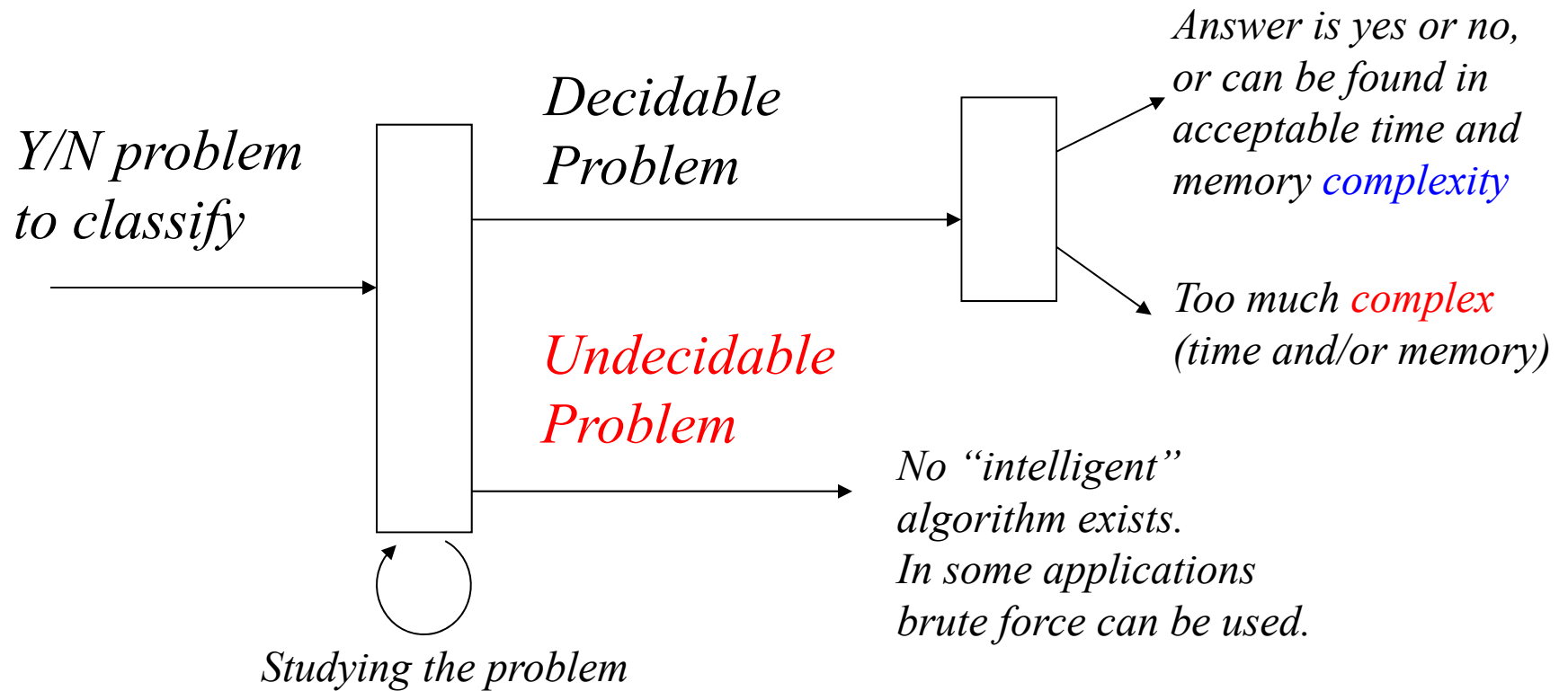
Basic example: a multiplication of numbers has solution (algorithm taught in the school),

but the complexity was different in the arabic and latin civilizations

(how to do a multiplication using roman numbers?)

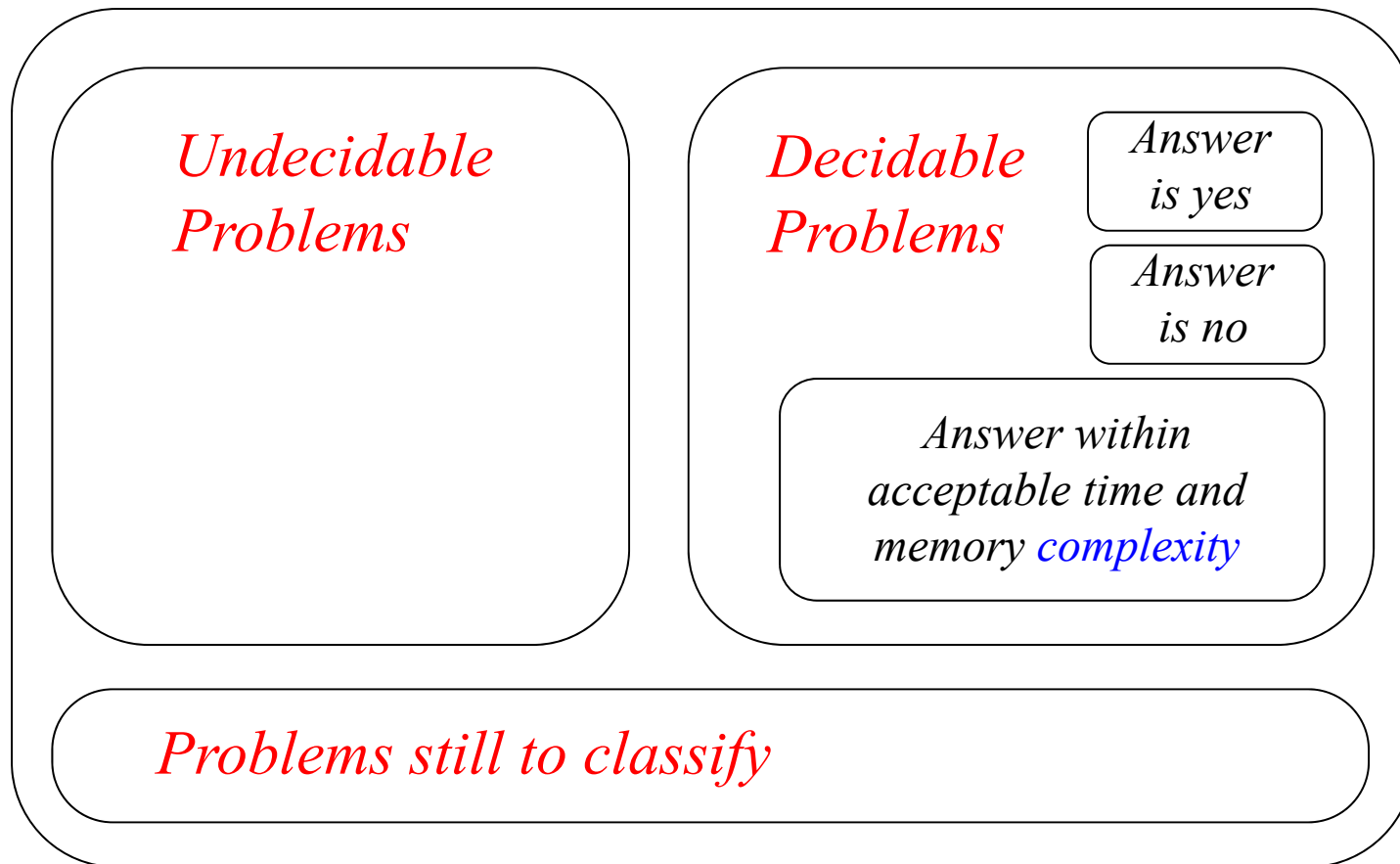
Complexity and Decidability

Problems with yes or no answers



Complexity and Decidability

Problems with yes or no answers



Decidability

If a problem is \approx **undecidable** does it mean that it is not solvable?

No, while not proved to be undecidable there is hope it can be solved!

Classical example, Fermat Last Theorem:

Does $x^n + y^n = z^n$ have a solution for $n > 2$ and nontrivial integers $x, y \in z$?

(note that $n=2$ has infinite solutions, e.g. $3^2+4^2=5^2$ and then $(3m)^2+(4m)^2=(5m)^2$)

Now, it is known that the problem is impossible, i.e. its answer is *No*. The problem remained \approx undecidable for more than 300 years (solution proven in 1998).

Turing Machines:

The Turing Machine (TM) Halting problem is undecidable.

If it were decidable, for instance the Fermat last theorem would have been proven long time ago, i.e. there would be an algorithm (*TM* with code n) that computing all combinations of x,y,z and $n > 2$ (number m) to find a solution verifying $x^n + y^n = z^n$.

Reducibility

One *benefits of reducibility* when to solve a given problem it is *possible to reduce it to another problem with known solution*.

Theorem: Assume that the problem A is **reducible** to problem B ,
then an instance of A can be transformed in an instance of B and:

- **If B is decidable then A is decidable.**
- **If A is undecidable then B is undecidable.**

Reducibility

Equality Problem: Given two marked Petri nets

$C_1=(P_1, T_1, I_1, O_1)$ and $C_2=(P_2, T_2, I_2, O_2)$, with markings μ_1 e μ_2 , respectively,
is $R(C_1, \mu_1) = R(C_2, \mu_2)$?

Subset Problem: Given two marked Petri nets

$C_1=(P_1, T_1, I_1, O_1)$ and $C_2=(P_2, T_2, I_2, O_2)$, with markings μ_1 e μ_2 , respectively,
is $R(C_1, \mu_1) \subseteq R(C_2, \mu_2)$?

The **equality** problem is **reducible** to the **subset** problem
(equality is obtained by proving that each set is a subset of the other)

Reachability Problems

Given a Petri net $C=(P,T,I,O)$ with initial marking μ

Reachability Problem:

Considering a marking μ' , does $\mu' \in R(C, \mu)$?

Sub-marking Reachability Problem:

Given the marking μ' and a subset $P' \subseteq P$, exists $\mu'' \in R(C, \mu)$ such that $\mu''(p_i) = \mu'(p_i) \forall p_i \in P'$?

Zero Reachability Problem:

Given the marking $\mu'=(0 \ 0 \ \dots \ 0)$, does $\mu' \in R(C, \mu)$?

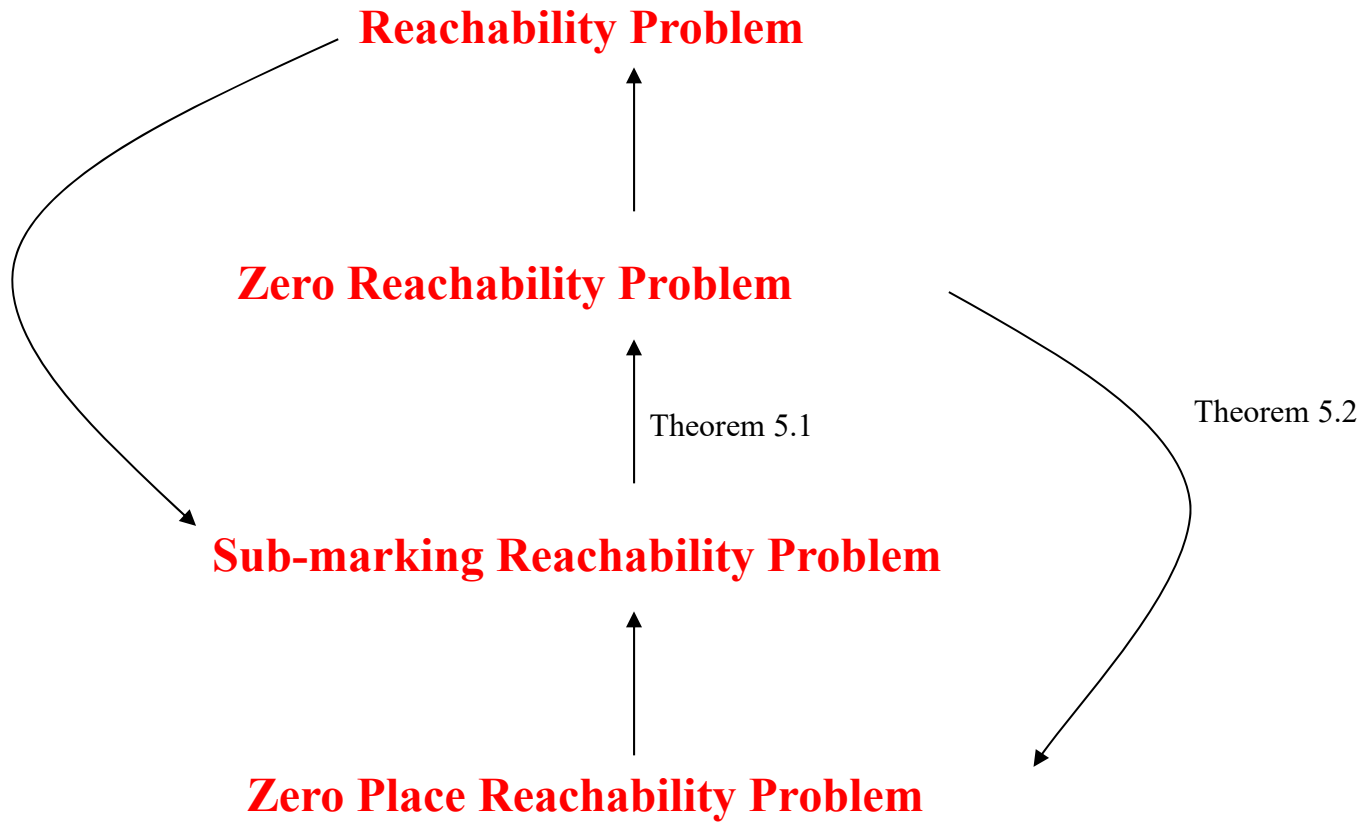
Zero Place Reachability Problem:

Given the place $p_i \in P$, does $\mu' \in R(C, \mu)$ with $\mu'(p_i) = 0$?

Reachability Problems

Legend:

$A \rightarrow B$ means A is reducible to B



Reachability Problems

Theorem 5.3: The following reachability problems are equivalent:

- **Reachability Problem;**
- **Zero Reachability Problem;**
- **Sub-marking Reachability Problem;**
- **Zero Place Reachability Problem.**

[Peterson81]

Liveness and Reachability

(Given a Petri net $C=(P,T,I,O)$ with initial marking μ)

Liveness Problem

Are all transitions t_j of T live?

Transition Liveness Problem

For the transition t_j of T , is t_j live?

The **liveness** problem is **reducible** to the **transition liveness** problem. To solve the first it remains only to solve the second for the m Petri net transitions ($\#T = m$).

Liveness and Reachability

(Given a Petri net $C=(P,T,I,O)$ with initial marking μ)

Theorem 5.5: The problem of reachability is reducible to the liveness problem.

Theorem 5.6: The problem of liveness is reducible to the reachability problem.

Theorem 5.7: The following problems are **equivalent**:

- **Reachability problem**
- **Liveness problem**

Decidability results

Theorem 5.10: The sub-marking reachability problem is reducible to the reachable subsets of a Petri net.

Theorem 5.11: **The following problem is undecidable:**

- Subset problem for reachable sets of a Petri net

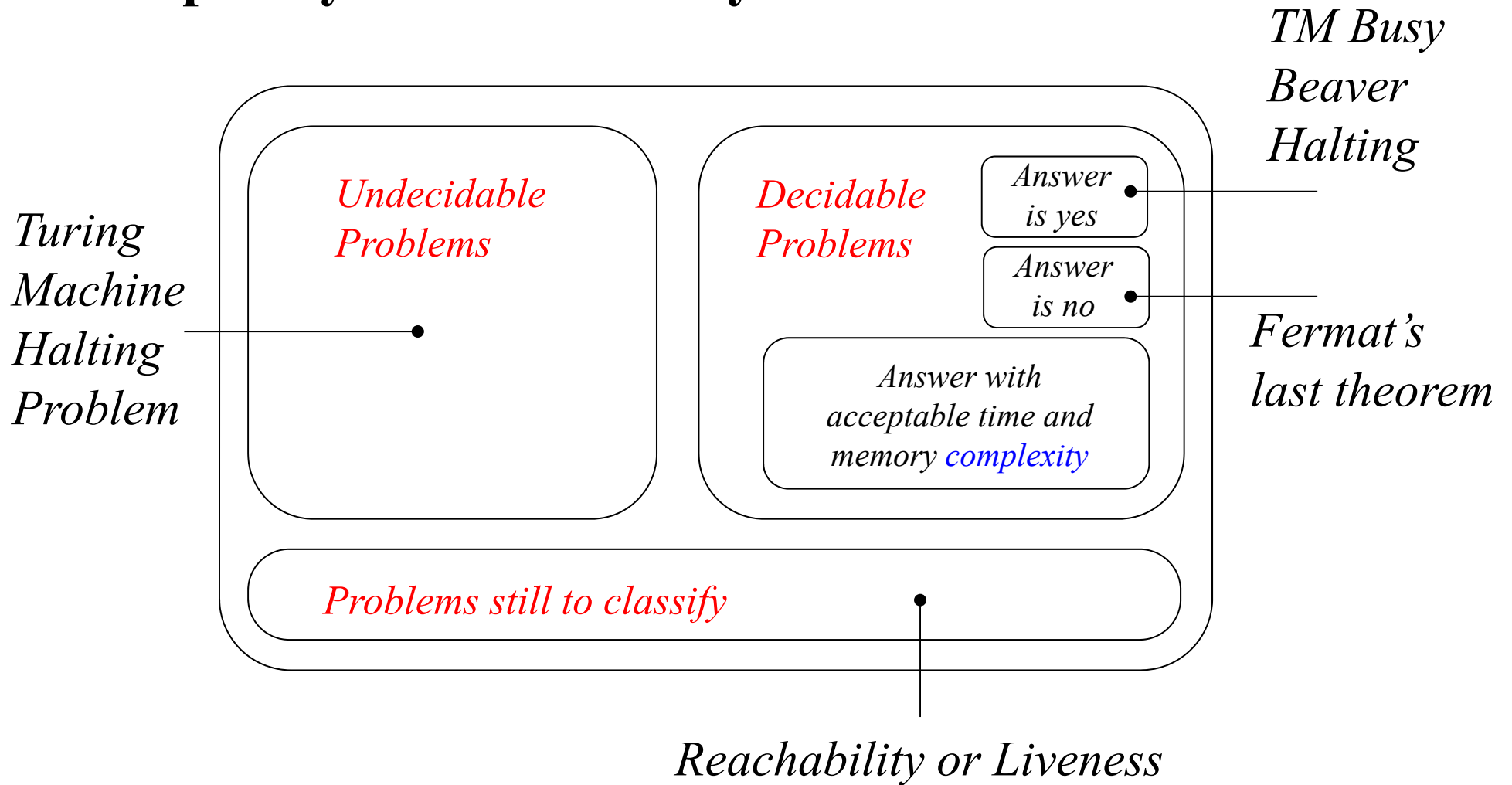
They are all reducible to the famous Hilbert's 10th problem:

The solution of the Diophantine equation of n variables, with integer coefficients

$P(x_1, x_2, \dots, x_n) = 0$ is undecidable.

(proof by Matijasevic that it is undecidable in the late 1970s).

Complexity and Decidability



Decidability

*"... most decision problems involving finite-state automata can be solved algorithmically in finite time, i.e., they are **decidable**. Unfortunately, many problems that are decidable for **finite state automata** are no longer decidable for **Petri nets**, reflecting a natural trade off between **decidability** and **model-richness**. (...) Overall, it is probably most helpful to think of Petri nets and automata as **complementary modeling approaches**, rather than competing ones."*

[Cassandras 2008]